Programme Specification

Fashion Design (2019-20)

This specification provides a concise summary of the main features of the programme and the learning outcomes that a typical student might reasonably be expected to achieve and demonstrate if s/he takes full advantage of the learning opportunities that are provided.

<table>
<thead>
<tr>
<th>Awarding Institution</th>
<th>University of Southampton</th>
</tr>
</thead>
<tbody>
<tr>
<td>Teaching Institution</td>
<td>University of Southampton</td>
</tr>
<tr>
<td>Mode of Study</td>
<td>Full-time</td>
</tr>
<tr>
<td>Duration in years</td>
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</tr>
<tr>
<td>Accreditation details</td>
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</tr>
<tr>
<td>Final award</td>
<td>Master of Arts (MA)</td>
</tr>
<tr>
<td>Name of award</td>
<td>Fashion Design</td>
</tr>
<tr>
<td>Interim Exit awards</td>
<td>Postgraduate Certificate</td>
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<tr>
<td></td>
<td>Postgraduate Diploma</td>
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<tr>
<td>FHEQ level of final award</td>
<td>Level 7</td>
</tr>
<tr>
<td>UCAS code</td>
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</tr>
<tr>
<td>Programme code</td>
<td>7820</td>
</tr>
<tr>
<td>QAA Subject Benchmark or other external reference</td>
<td></td>
</tr>
<tr>
<td>Programme Lead</td>
<td>Delia Crowe (djc1c12)</td>
</tr>
</tbody>
</table>

Programme Overview

Brief outline of the programme

The MA Fashion Design programme is designed to equip you with the skills and knowledge to enable you to become successful practitioners in a global and growing market. With the focus on future employability, it provides you with the key skills needed to enter a highly competitive industry, and to become designers, teachers and innovators, or to continue on to further PhD study. These skills include creative pattern cutting and sewing, CAD skills for design and illustration, how to research for design, how to analyse and develop this research, managing a critical path and using all this to produce your collections. You will learn to become an independent thinker, a creative problem solver, and how to stand out as a confident, creative and motivated designer. Sustainability and responsibility are built into the curriculum – this is addressed as one of the key concerns facing industry today. The focus is balanced between real craft, technology and ‘bigger picture’ strategy; students work in teams, and individually to experiment with new ways of thinking and working.

You will have the opportunity to build on and develop the technical knowledge and skills that underpin successful design. Through depth of research and practical experience in the studio you will begin to critically analyse your work and ideas, and reflect on your learning; a continual process of editing and updating your ideas as your designs are formed. We work closely with you through group and individual tutorials, critiques, presentations and
workshops; along with presentations from industry practitioners and experts in the field of fashion thinking. Your contact hours will vary depending on your module/option choices. Full information about contact hours is provided in individual module profiles.

**Learning and teaching**

The Faculty promotes a student-centred approach and this programme uses teaching and learning strategies that will support you to develop into expert post-graduate level fashion design professionals.

Teaching and learning methods include: lectures and tutorials, collaborative on-line learning groups, critiques, facilitated discussions, guest speaker presentations and self-directed study and staff and student-led seminars. These methods are designed to integrate theory and practice, to foster a spirit of enquiry, promote collaborative learning and meet a range of learner needs and styles. Key transferable skills are encouraged via the learning and teaching activities throughout the programme. An overview of the learning relationship between you and the University is provided in the University of Southampton Student Charter. The Faculty and School of Art is committed to supporting you to enable you to fulfil your academic and personal potential. We will work with you to facilitate your learning, within a multi-cultural context underpinned by mutual respect.

Your contact hours will vary depending on your module/option choices. Full information about contact hours is provided in individual module profiles.

**Assessment**

Throughout the programme you will be involved in learning through assessment. Assessment tasks will be formative and summative: formative assessment is not marked and is designed to enable you to gain from self-evaluation, peer and academic verbal and written feedback, in order to improve your work for the summative assessment.

The summative assessment includes a range of assignments used to enable you to demonstrate the achievement of intended learning outcomes. Assessment is designed to help you demonstrate your knowledge, critical understanding and application of essential concepts of your practical discipline. Within the programme modules, the approach to assessment is designed to enable you to integrate theory and practice, maximise your skills of critical thinking and analysis, and develop your understanding of fashion design in relation to your profession.

**Special Features of the programme**

Studio space, workshops, guest lectures, creative services centre, access to specialist equipment, study visits.

**Please note:** As a research-led University, we undertake a continuous review of our programmes to ensure quality enhancement and to manage our resources. As a result, this programme may be revised during a student's period of registration; however, any revision will be balanced against the requirement that the student should receive the educational service expected. Please read our [Disclaimer](#) to see why, when and how changes may be made to a student's programme.

Programmes and major changes to programmes are approved through the University's [programme validation process](#) which is described in the University's [Quality handbook](#).

**Educational Aims of the Programme**

The aims of the programme are:

- To promote originality, insight and critical reflective abilities
- To apply a range of techniques and research methods to your specialist field
- To behave ethically and with integrity and a strong sense of social responsibility
- To develop a range of professional skills relevant to the creative industries including the use of digital tools
- To take responsibility for independent learning and continuing professional development
To enable an international perspective with a critical awareness of current issues and developments in your subject and profession

Programme Learning Outcomes

Knowledge and Understanding

On successful completion of this programme you will have knowledge and understanding of:

A1. current theories and practices arising from your in-depth research and enquiry
A2. critical and reflective approaches to your own work in response to set and/or self-initiated briefs
A3. systematic insight of fashion design and technical processes relevant to professional practice
A4. the contemporary debates in the creative industries and how they inform your practice
A5. ethical and sustainability debates relevant to professional practice and employability
A6. a range of contemporary contexts relevant to design in the global creative industries

Teaching and Learning Methods

The programme employs a variety of learning and teaching methods designed to recognise different learning styles and support you in developing and achieving the learning outcomes. Engagement with academic staff, guest speakers and discipline-related opportunities will enhance the currency of the programme content and help establish in-depth knowledge of your practice, with particular reference to professional skills.

You will be expected to take an active role in your learning and one of the many benefits of this approach is that it enables you to reflect on the continuum of knowledge acquisition whilst enabling you to apply this within your context. You will be expected to be reflective and self-aware of your learning needs and those of others who may have different perspectives and backgrounds.

You will develop your knowledge and understanding through staff-led teaching and independent learning time. Teaching methods will include:

- presentations
- practical and technical workshops
- research skills inductions
- tutor-led workshops
- student-led seminars
- group and one-to-one tutorials
- critical reviews
- visiting lecturers

Learning methods, that include independent learning during non-contact time, will include:

- reflection on verbal or written feedback: this may be verbal or written offered during seminars, tutorials, group activities
- evaluation of feedback: this may take the form of reflective formative tasks
- group and collaborative projects and tasks
- optional study visits
- independent research and investigation
- online reference material research
- peer group learning and peer assessment tasks
- problem-solving activities
- class discussion/critiques
- student presentations

Assessment Methods

The programme will employ a range of assessment and feedback approaches to ensure that the assessment strategy is progressive in complexity and enables you to achieve the learning outcomes whilst enhancing your learning experiences.
Formative (not-marked) assessment will be undertaken at key stages within the taught Semesters 1 and 2, in order to provide you with the ability to evaluate your learning and address any identified issues in advance of your summative (marked) assessment.

Ongoing feedback will be provided from your academic tutor, module lead and peers.

Summative assessment of your knowledge and understanding will be undertaken through formal assessment of work. The assignments are designed to develop and test your growing knowledge and understanding of the subject area.

Formative and Summative assessment methods to test knowledge and understanding for the programme will include:

- oral presentations (group and individual)
- written assignments (essays, reports)
- digital and visual assignments.
- group critiques
- exhibitions

Subject Specific Intellectual and Research Skills

On successful completion of this programme you will be able to:

B1. think in a critically reflective and creative manner
B2. engage in advanced research and critical analysis and the informed application of theoretical studies applicable to your practice
B3. explore advanced individual creativity, vision and personal expression to develop your practice
B4. analyse and solve creative and complex problems
B5. recognise your own strengths and weaknesses, reflecting on your performance and progress and be able to respond to feedback
B6. apply critical judgement to advance your research and intellectual skills

Teaching and Learning Methods

Similarly to your knowledge and understanding skills, you will be provided with resources to enable you to further develop your knowledge base encouraging Masters level thinking with the possibility of progressing to doctoral level after completing this programme. The teaching and learning strategies are the same as above with a focus on a variety of face-to-face contact and online learning and teaching methods.

The programme employs a variety of learning and teaching methods designed to recognise different learning styles and support you in developing and achieving critical, reflective and research learning outcomes appropriate to Masters' level. You will be expected to develop an increasingly self-aware approach to learning, managing your learning progress. Teaching and learning strategies that will enable you to demonstrate application of critical, reflective and analytical thinking will include:

- lectures
- academic study skills sessions
- tutor-led seminars
- tutorials
- visiting lecturers
- Independent learning, including reflection and evaluation of feedback
- group projects and formative collaborative tasks
- study visits
- independent research
- online reference material and tutorial notes
- peer group learning
• class discussions

Assessment Methods

Formative (not-marked) assessment will be undertaken at key stages within the taught Semesters 1 and 2, in order to provide you with the ability to evaluate your learning and address any identified issues in advance of your summative (marked) assessment.

Ongoing feedback will be provided from your academic tutor, module lead and peers.

Summative assessment of your intellectual and research skills will be undertaken through formal assessment of work. The assignments are designed to develop and test your growing ability to research, reflect and critically examine topics appropriate to your subject area.

Formative and Summative assessment methods to test knowledge and understanding for the programme will include:

• Presentations
• Group critiques
• Toile reviews
• Reflective statements
• Final exhibition

Transferable and Generic Skills

On successful completion of this programme you will be able to:

C1. take responsibility for your own learning development and academic integrity
C2. demonstrate ability to work effectively individually and in a group, solving problems in innovative and creative ways
C3. demonstrate awareness of ethical considerations
C4. communicate effectively using a range of media (for example orally, in writing and through digital media)
C5. manage your time and resources as an independent learner
C6. evidence the ability to successfully manage and complete an independent project

Teaching and Learning Methods

Teaching and learning activities are embedded within all of the taught modules to enable you to develop your transferable skills. You will develop transferable communication skills using a variety of media, together with the ability to apply an understanding of ethical and legal frameworks to your work. This will be facilitated through academic study and professional skills sessions, tutor-led and student-led seminars and collaborative projects.

Engagement in individual and group work will promote your ability to take responsibility for your own work and critically reflect on it in a manner that promotes self-awareness and personal development. This will also provide an opportunity for you to work in unfamiliar contexts within a group or team. The Final Project module will provide you with further opportunities to practice working effectively and independently with limited supervision and to exercise your time management skills.

Assessment Methods

The methods of assessment are the same as the previous two sections with ongoing feedback provided from your academic tutor, module lead and peers.

The assessment methods are designed to enable you to demonstrate achievement of the transferable and generic skills learning outcomes, which will include your ability to communicate effectively your ideas and concepts, across a wide range of media, appropriate to your academic and professional context. Time management will be assessed through research proposals, where you will be required to plan your final project as an independent learner.
Subject Specific Practical Skills

On successful completion of this programme you will be able to:

D1. Demonstrate advanced fashion design skills necessary to formulate and realise a creative portfolio of work.

D2. Apply a broad contextual knowledge of contemporary fashion to your own practice.

D3. Demonstrate a capacity for critical reflection, identifying appropriate fashion research and considering suitable methodologies.

Teaching and Learning Methods

In developing subject specific knowledge in your chosen discipline, you will be supported by highly experienced academics who, as experts in the field, will facilitate you as practitioners to understand the knowledge and skills required to confidently lead and work in the creative industries. This will include developing your ability to practice as an independent professional able to contribute to developments in your subject and profession.

Assessment Methods

As above, the assessment methods will include formative and summative assignments, to evidence your advanced level knowledge and experience of fashion design. Ongoing feedback will be provided from your academic tutor, module lead and peers.

Learning Outcomes

LO1. Postgraduate Certificate learning outcomes

Having successfully completed the PG Certificate you will be able to demonstrate knowledge and understanding of:

- An overview of the current theories and practices arising from your in-depth research and enquiry
- An outline appreciation of the critical and reflective approaches to your own work in response to set and/or self-initiated briefs
- An understanding of systematic insight of processes relevant to professional practice
- An appreciation of the contemporary debates in the creative industries and how they inform your practice
- An overview of ethical and sustainability debates relevant to professional practice and employability
- An overview of a range of contemporary contexts relevant to design in the global creative industries

You should be aware that as the PG Certificate is based on the attainment of credit rather than on passing specific modules and you will be able to demonstrate the specific learning outcomes relating to the modules which you have passed.

LO2. Postgraduate Diploma learning outcomes

Having successfully completed the PG Diploma you will be able to demonstrate knowledge and understanding of:

- A more comprehensive overview of the current theories and practices arising from your in-depth research and enquiry
- A more detailed appreciation of the critical and reflective approaches to your own work in response to set and/or self-initiated briefs
- A more detailed understanding of systematic insight of processes relevant to professional practice
A more in-depth appreciation of the contemporary debates in the creative industries and how they inform your practice
- A more comprehensive overview of ethical and sustainability debates relevant to professional practice and employability
- A more comprehensive overview of a range of contemporary contexts relevant to design in the global creative industries

You should be aware that as the PG Diploma is based on the attainment of credit rather than on passing specific modules you will be able to demonstrate the specific learning outcomes relating to the modules which you have passed and you will have been able to demonstrate the specific learning outcomes relating to the modules which you have passed.

Programme Structure

The programme structure table is below:

Information about pre and co-requisites is included in individual module profiles.

Where optional modules have been specified, the following is an indicative list of available optional modules, which are subject to change each academic year. Please note in some instances modules have limited spaces available.

Part I

Programme details

The programme consists of core, compulsory and optional modules. Taught modules are delivered in Semesters 1 and 2, while the Final Project module is a student-led independent project carried out over the summer period.

The core modules provide in-depth knowledge relevant to the specialist concepts and methods of MA Fashion Design. The compulsory modules consider a broad range of subject-specific and employability-related topics.

Additionally, you will engage in academic skills related to conducting research, synthesizing and analyzing data and writing up your work in accordance with academic expectations appropriate to this level of study. These academic skills are taught alongside general professional skills, whilst a separate ‘Contextual Studies’ module will provide you with an applied understanding and knowledge of issues more specifically linked to fashion design. The Option module in Semester 2 provides you with an opportunity to further enhance the career-orientation of your studies and tailor your programme towards your professional aspirations.

You will be able to apply the knowledge and skills you develop on the programme through a Final Project, giving you an opportunity to develop an area of personal expertise.

The range of core and optional core modules that constitute the programme offer a broad range of learning opportunities. The range of learning and teaching strategies is designed to be inclusive of a number of learning styles. Assessment similarly is designed to enable all students to demonstrate attainment of the learning outcomes of the programme, with individual and group coursework and projects that evidence different approaches to measuring student attainment. Where it is needed, reasonable adjustment will be considered and applied, via Student Services support and academic policies and processes.

Typical course content

This is a one-year full-time programme of study consisting of 3 Core fashion design modules, a Compulsory common module in semester 1 and a choice of one Compulsory Option Module in semester 2.

Students are encouraged to develop an informed and creative approach to their fashion practice. The studio modules enable students to work on a combination of set and self-initiated projects supported by academic and technical fashion staff. Studio design projects are taught in the School’s dedicated fashion studios that are equipped with specialist equipment and machinery. Projects are designed to test the development, application and understanding of students’ knowledge and practical skills in an integrated and holistic environment. Project briefs are designed with module aims and planned learning outcomes in mind as well as the sequence of modules towards a final negotiated
A fashion portfolio will typically comprise of multiple components including sketchbook research, evidence of design and technical development such as line sheets and toiles and the production of final samples. The Final Project module encourages students to promote their Major project through an exhibition relevant to their work and their professional ambitions and career planning.

Information about pre and co-requisites is included in individual module profiles.

Part I Compulsory (must take)

<table>
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<tr>
<th>Code</th>
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<th>ECTS</th>
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<tbody>
<tr>
<td>ARTD6112</td>
<td>Professional and Academic Skills (Practice)</td>
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Part I Core (must take and pass)

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<tr>
<td>ARTD6122</td>
<td>Fashion Design 1</td>
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<td>ARTD6123</td>
<td>Fashion Design 2</td>
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<td>ARTD6124</td>
<td>Final Project (Fashion Design)</td>
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Part I Optional (must choose one)

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<tr>
<td>ARTD6152</td>
<td>Creative Thinking and Problem Solving</td>
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<tr>
<td>ARTD6153</td>
<td>Digital Cultures</td>
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<td>Optional</td>
</tr>
<tr>
<td>ARTD6154</td>
<td>Entrepreneurship</td>
<td>10</td>
<td>Optional</td>
</tr>
<tr>
<td>ARTD6155</td>
<td>Experimental Publishing</td>
<td>10</td>
<td>Optional</td>
</tr>
<tr>
<td>ARTD6156</td>
<td>Exploring the Visual Language of Display</td>
<td>10</td>
<td>Optional</td>
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<tr>
<td>ARTD6157</td>
<td>Global Marketing</td>
<td>10</td>
<td>Optional</td>
</tr>
<tr>
<td>ARTD6158</td>
<td>Sustainability in Business and Design</td>
<td>10</td>
<td>Optional</td>
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</tbody>
</table>

Progression Requirements

The programme follows the University's regulations for Progression, Determination and Classification of Results: Undergraduate and Integrated Masters Programmes and Progression, Determination and Classification of Results: Postgraduate Master's Programmes as set out in the University Calendar: [http://www.calendar.soton.ac.uk/sectionIV/sectIV-index.html](http://www.calendar.soton.ac.uk/sectionIV/sectIV-index.html)

Support for student learning

There are facilities and services to support your learning some of which are accessible to students across the University and some of which will be geared more particularly to students in your particular Faculty or discipline area.

The University provides:

- library resources, including e-books, on-line journals and databases, which are comprehensive and up-to-date; together with assistance from Library staff to enable you to make the best use of these resources
- high speed access to online electronic learning resources on the Internet from dedicated PC Workstations onsite and from your own devices; laptops, smartphones and tablet PCs via the Eduroam wireless network. There is a wide range of application software available from the Student Public Workstations.
• computer accounts which will connect you to a number of learning technologies for example, the Blackboard virtual learning environment (which facilitates online learning and access to specific learning resources)
• standard ICT tools such as Email, secure filestore and calendars.
• access to key information through the MySouthampton Student Mobile Portal which delivers timetables, Module information, Locations, Tutor details, Library account, bus timetables etc. while you are on the move.
• IT support through a comprehensive website, telephone and online ticketed support and a dedicated helpdesk in the Hartley Library.
• Enabling Services offering support services and resources via a triage model to access crisis management, mental health support and counselling. Support includes daily Drop In at Highfield campus at 13.00 – 15.00 (Monday, Wednesday and Friday out of term-time) or via on-line chat on weekdays from 14.00 – 16.00. Arrangements can also be made for meetings via Skype.
• assessment and support (including specialist IT support) facilities if you have a disability, long term health problem or Specific Learning Difficulty (e.g. dyslexia).
• the Student Services Centre (SSC) to assist you with a range of general enquiries including financial matters, accommodation, exams, graduation, student visas, ID cards
• Career and Employability services, advising on job search, applications, interviews, paid work, volunteering and internship opportunities and getting the most out of your extra-curricular activities alongside your degree programme when writing your CV
• Other support that includes health services (GPs), chaplaincy (for all faiths) and 'out of hours’ support for students in Halls and in the local community, (18.00-08.00)
• A Centre for Language Study, providing assistance in the development of English language and study skills for non-native speakers.

The Students’ Union provides
• an academic student representation system, consisting of Course Representatives, Academic Presidents, Faculty Officers and the Vice-President Education; SUSU provides training and support for all these representatives, whose role is to represent students’ views to the University.
• opportunities for extracurricular activities and volunteering
• an Advice Centre offering free and confidential advice including support if you need to make an academic appeal
• Support for student peer-to-peer groups, such as Nightline.

Associated with your programme you will be able to access:
• A Personal Academic tutor and a Senior Tutor
• Programme handbooks
• Module support material (increasingly in electronic form).
• Core research skills module at the start of your programme
• Postgraduate research students handbook
• WSA Intranet site with programme documentations and information
• Blackboard
• Inductions
• Technical demonstrations as required
• Specialist workshop activity support as required
• Module and Project briefings
• The Gallery at Winchester: changing local, national and international visual art and craft exhibitions
• Computing and ICT facilities throughout WSA: large scale specialist printers; ICT facilities also available on the Highfield campus

Methods for evaluating the quality of teaching and learning

You will have the opportunity to have your say on the quality of the programme in the following ways:

• Completing student evaluation surveys for each module of the programme
• Acting as a student representative on various committees, e.g. Staff: Student Liaison Committees, Faculty Programmes Committee OR providing comments to your student representative to feedback on your behalf.
• Serving as a student representative on Faculty Scrutiny Groups for programme validation
• Taking part in programme validation meetings by joining a panel of students to meet with the Faculty Scrutiny Group
The ways in which the quality of your programme is checked, both inside and outside the University, are:

- Regular module and programme reports which are monitored by the Faculty
- Programme validation, normally every five years.
- External examiners, who produce an annual report
- A national Research Assessment Exercise (our research activity contributes directly to the quality of your learning experience)
- Higher Education Review by the Quality Assurance Agency for Higher Education

Further details on the University's quality assurance processes are given in the Quality Handbook.

**Career Opportunities**

There are many career opportunities that directly lead from MA Fashion Design. Fashion designer, pattern cutter, illustrator, stylist, trend forecaster, Fashion buying/ merchandising, visual merchandising, social media blogger, teacher. Plus the opportunity for further academic and PhD study.

**External Examiner(s) for the programme**

Name: Mr Noel Chapman - Freelance

Students must not contact External Examiner(s) directly, and external examiners have been advised to refer any such communications back to the University. Students should raise any general queries about the assessment and examination process for the programme with their Course Representative, for consideration through Staff: Student Liaison Committee in the first instance, and Student representatives on Staff: Student Liaison Committees will have the opportunity to consider external examiners' reports as part of the University's quality assurance process.

External examiners do not have a direct role in determining results for individual students, and students wishing to discuss their own performance in assessment should contact their Personal Academic Tutor in the first instance.

**Please note:** This specification provides a concise summary of the main features of the programme and the learning outcomes that a typical student might reasonably be expected to achieve and demonstrate if s/he takes full advantage of the learning opportunities that are provided. More detailed information can be found in the programme handbook.
Appendix 1:

Students are responsible for meeting the cost of essential textbooks, and of producing such essays, assignments, laboratory reports and dissertations as are required to fulfil the academic requirements for each programme of study. In addition to this, students registered for this programme also have to pay for:

**Additional Costs**

<table>
<thead>
<tr>
<th>Type</th>
<th>Details</th>
</tr>
</thead>
<tbody>
<tr>
<td>Parking costs (including on placements at hospitals)</td>
<td>Free parking is not normally available on campus to students.</td>
</tr>
<tr>
<td>Stationery</td>
<td>You will be expected to provide your own day-to-day stationary items, e.g. pens, pencils, notebooks, etc. Any specialist stationery items will be specified under the Additional Costs tab of the relevant module profile.</td>
</tr>
<tr>
<td>Textbooks</td>
<td>Where a module specifies core texts these should generally be available on the reserve list in the library. However due to demand, students may prefer to buy their own copies. These can be purchased from any source. Some modules suggest reading texts as optional background reading. The library may hold copies of such texts, or alternatively you may wish to purchase your own copies. Although not essential reading, you may benefit from the additional reading materials for the module.</td>
</tr>
<tr>
<td>Approved Calculators</td>
<td>The University approved models are Casio FX-570 and Casio FX-85GT Plus. These may be purchased from any source and no longer need to carry the University logo.</td>
</tr>
<tr>
<td>Optional Visits (e.g. museums, galleries)</td>
<td>Some modules may include optional visits to a museum, galleries, or industry. You will normally be expected to cover the cost of travel, admission and food unless otherwise specified in the module profile.</td>
</tr>
<tr>
<td>Design equipment and materials</td>
<td>Standard construction/modelling materials will be provided where appropriate, unless otherwise specified in a module profile. For customisation of designs/models calling for material other than standard construction/ modelling materials, students will bear the costs of such alternatives.</td>
</tr>
<tr>
<td>Accommodation and Travel</td>
<td>The Union Southampton provide a mini free bus service which runs every 2 hours between the Winchester Campus and the Highfield Campus. Students are responsible for all other daily travel expenses.</td>
</tr>
<tr>
<td>Art Equipment and Materials: Drawing paper; painting materials; sketchbooks</td>
<td>Students on the Studio pathways will be required to purchase Sketchbooks the cost of which will vary.</td>
</tr>
<tr>
<td>Art Equipment and Materials: Fabric, Thread, Wool</td>
<td>Students taking the Studio based Fashion Design and Textile Design Pathway will be required to purchase their own materials, the cost of which will vary. A student can choose the quality.</td>
</tr>
<tr>
<td>Printing and Photocopying Costs</td>
<td>Where possible, coursework such as essays; projects; dissertations is likely to be submitted on line. However, there are some items where it is not possible to submit on line and students will be asked to provide a printed copy. A list of the University printing costs can be found here: <a href="http://www.southampton.ac.uk/isolutions/students/printing/">http://www.southampton.ac.uk/isolutions/students/printing/</a></td>
</tr>
</tbody>
</table>

In some cases you'll be able to choose modules (which may have different costs associated with that module) which will change the overall cost of a programme to you. Details of such costs will be listed in the Module Profile. Please also ensure you read the section on additional costs in the University’s Fees, Charges and Expenses Regulations in the University Calendar available at www.calendar.soton.ac.uk.